SETUP GUIDE

Gift Gauntlet

Your chat's gifts push you up the levels, knock you down and punch you into the water. This gets you from the download to your first live in about 10 minutes.



For version 1.10.0

Minecraft 1.21.11

Get it running

Pick whichever one sounds like you.

On your own Windows PC

1. Install Java 21 from `adoptium.net`.
2. Unzip the server folder somewhere like your Desktop. Don't run it from inside the zip.
3. Double click `Start Server.bat`. The first time, it downloads Paper, asks you to agree to Mojang's EULA and asks for your license key. If Windows warns you, click More info, then Run anyway. If the firewall asks about Java, allow it.
4. When the window says `Done`, open Minecraft 1.21.11 and use Direct Connection with the address `localhost`.
5. In the server window type `op YourName` so you get the admin commands. Type `stop` there when you want to shut it down.

On a Minecraft host

1. Make a **Paper 1.21.11** server with **Java 21**. Spigot and vanilla won't work. Around 3 GB of RAM is comfortable.
2. Upload what's in the `plugins` folder to your server's `plugins` folder and restart.
3. Open `plugins/GiftGauntlet/config.yml`, paste your key between the quotes, save, then run `gauntlet reload` in the console.

```
license:
  key: "GG-XXXX-XXXX-XXXX-XXXX"
```

Don't Touch the Water also sends players its monster and textures on port `8124`, so open that port on your host the same way as your Minecraft port.

Lost your key? Go to `giftgauntlet-license.giftgauntlet.workers.dev/claim` and enter your order number and the email you paid with.

Hook up TikTok

You only need your username. It never logs in as you.

When you join, it first asks which map you want (if your key has both), then for your TikTok name. Type it without the @, hit **CONNECT**, then go live. You can connect before you're live and it hooks on by itself once the LIVE starts. Typed it wrong? `/course tiktok yourname` fixes it.

Want to try it first? Hit **NO TIKTOK, JUST PLAY** and type `/gauntlet test Rose x5`. You should get punched five times.

On busy days TikTok can slow things down. A free key from `eulerstream.com` pasted into `euler-api-key` in config.yml helps a lot.

The TikFinity backup (worth the 5 minutes)

TikTok changes things now and then and gift tools break. With TikFinity running too, gifts keep coming, and the same gift arriving from both only counts once.

1. Open `server.properties`, set these and restart. Make the password long and keep it private, anyone who has it can run any command on your server. On a host you may also need to open the RCON port in the panel.

```
enable-rcon=true
rcon.port=25575
rcon.password=something-long-and-random
```

2. In TikFinity's Minecraft section, connect with your server address (`localhost` if it's on the same PC), that port and that password.

3. Add an action that runs this command on every gift, with your Minecraft name in it.

```
gauntlet gift YourName {repeatcount} {giftname} | {nickname}
```

If TikFinity spells the curly bracket words differently in its editor, use theirs. These work too if you want them.

```
gauntlet follow YourName {nickname}
gauntlet share YourName {nickname}
gauntlet like YourName {likecount} {nickname}
```

Gifts

This is how it comes set up. You can change any of it inside the game.

HELPS YOU	COINS	
Hand Heart	100	up 1 level
Corgi	299	a save
Galaxy	1000	up 10
Private Jet	4888	up 50

A save catches your next fall or blocks a level drop.

Follows give you 1 level, and every 500 likes throws a punch.

MESSES WITH YOU	COINS	
Rose, TikTok, GG, Heart Me	1	punch
Finger Heart	5	punch
Rosa	10	punch frenzy
Doughnut	30	down 1
Cap	99	down 3
Fireworks	1088	down 30
Motorcycle	2988	back to 1, plus a frenzy

Gifts that aren't listed get written to `unlisted-gifts.csv` with their real names, and they show up in the gift menu too, so after your first live you can set up the popular ones.

Changing a gift

Type `/gauntlet gifts`, click a gift, then click what it should do.

It saves and works right away. Right click a gift to try it on yourself. If you'd rather edit `plugins/GiftGauntlet/gifts.yml` by hand, change the `effect` line, save and type `/gauntlet reload`. Keep the spaces at the start of each line and don't use Tab.

```
Rose:
  coins: 1
  type: bad
  effect: punch
  label: "PUNCH"
```

EFFECT	WHAT IT DOES
`level_up_1` `level_down_1`	move levels. Also 3, 5, 10, 25, 30 and 50
`level_reset`	back to level 1
`insta_reset`	back to level 1, a save can't stop it
`wipeout`	back to level 1 and a punch frenzy
`final_level`	jumps to the last level, you still have to beat it
`jail`	locked in a cage for 15 seconds
`punch`	one punch
`punches_on` `punches_toggle`	starts a frenzy. Toggle can also end one
`win`	instant win
`win_block` `reset_block`	counter gifts that stop the next instant win or reset
`save` `firework` `none`	a save, a firework, or only a thank you

Playing and going live

Your normal inventory is put away while you play and handed back when you leave.

The course

99 different obstacles and a final tower. Fall in the sea or touch red and you go back to the last green pad. Beat it and it reshuffles for the next run.

The Lagoon

Don't touch the water. 100 levels of jumps in a flooded pool hall. Fall in and something big sprints at you, so climb out fast. Click yes when it offers you the resource pack.

Your key decides whether you have the course, the Lagoon or both.

Streaming with friends on one server? Each streamer gets their own copy of the course, and their chat's gifts only hit them. The Lagoon is shared.

Anyone can type

`/course`	your level and TikTok status
`/course join` `/course leave`	go play, or go back
`/course lagoon`	play the Lagoon
`/course map`	pick a map again
`/course watch name`	run in someone else's copy

Just you (op)

`/gauntlet status`	is TikTok connected, how long is the queue
`/gauntlet pause` `/gauntlet resume`	panic button, gifts wait in line
`/gauntlet test Rose x5`	fake a gift on yourself
`/gauntlet gifts`	change what gifts do
`/gauntlet course level 50`	jump to a level
`/gauntlet course rebuild`	shuffle the course now
`/gauntlet license`	check your key

Before you hit go live, run `/gauntlet status`. And put your gift list on screen. People send more when they know what a gift will do to you.

If something's off

Most of the time it's one of these.

I can't get on the course

Run `/gauntlet license`. Check the key is copied right with no spaces. "In use on another server" means you moved hosts or changed the port, so message us and we'll free it up. A key runs on one server.

Gifts aren't doing anything

Run `/gauntlet status`. If you don't show as live or TikFinity sending, the gifts aren't reaching the server. If you do, you might still be paused, so try `/gauntlet resume`. Then check the gift's name against `unlisted-gifts.csv`.

Gifts fire twice

Set `source` to `both` in config.yml and check your TikFinity command uses the gift name and count exactly as shown on page 3.

I broke the config file

Delete `config.yml` or `gifts.yml` and restart. A fresh one appears. Put your key back in.

An obstacle looks broken

Run `/gauntlet selftest` and send us what it says along with your server log.

The monster looks like it's made of blocks

The resource pack didn't load. Say yes when asked. On a host, open port `8124`, and if it still fails put the address you join with in `host` under `resource-pack` in config.yml.

Friends can't join my PC

On the same wifi they use your computer's local IP. From anywhere else you need ports 25565 and 8124 forwarded on your router, or use a Minecraft host.

Changing settings

In `config.yml`, lines marked ✅ are yours to change and ⛔ means leave it. Save, then `/gauntlet reload`.

Still stuck? Message us on the page you bought it from. Using Gift Gauntlet means you agree to `EULA.md`, which came in your download.